

## L14 Topoi as objects.

Hello and welcome to the third lecture of this module on topos theory - the menu for this lecture is

- Give (finally) the defn of topos
- Discuss concrete ways to present a topos
  - $\mathcal{E}$ . topologies
  - LT topologies
- Introduce the 2-category of topos.

Def (topos) A topos is a lex-reflective subcategory of a pretopos category.

$$\mathcal{E} \xleftarrow{\perp} \text{Psh}(\mathcal{E}) \xrightarrow{j}$$

Rem Localic topos are topos.

Rem  $\text{Fin}$  is not a topos.

Part 1 Presenting topos. The definition above is perfectly fine, and a lot (if not all) of topos theory can be developed with that definition. Yet, in many concrete circumstances one wants to present a topos via some concrete data - to some extent one can say the a locale is a compact presentation of a basic topos.

In this spirit, we shall now see some ways to specify topoi.

## 1 Grothendieck topology

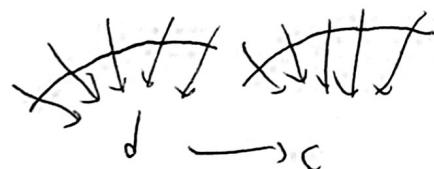
The first way to present a topos is strongly inspired by the localic one.

Def let  $\mathcal{C}$  be a category with finite limits. A  $\mathcal{G}$ -topology is, for every object  $c$  in  $\mathcal{C}$ , the data of



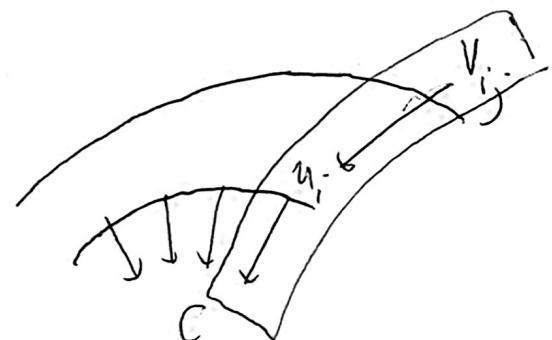
families of maps into  $c$  (covering families) with the properties that:

(1) are com pullback families



(2) Trans over

(3) covering families are stable



Res Of course a locale has a canonical topology given by covering families.

Res Notice that we could already present a notion of sheaf w.r.t. such topology by modifying the definition.

Rem the assumption that  $C$  has finite limits is not necessary,  
but somewhat useful, especially if we want to  
copy paste the def. of sheaf

$$P(U) \rightarrow \prod P(U_i) \xrightarrow{\quad} \prod P(U_i \cap U_j)$$

this is  
a pullback.

[2] A more categorical per.

Now notice that the collection of covering families over a specific object gives a functional assignment

$$J: \mathcal{C}^{\text{op}} \longrightarrow \text{Set}$$

$$c \longmapsto \{ \text{covering families over } c \}$$

where the functionality is given by axiom (1) in the definition of topology. Moreover, every covering family is by definition a set

$$S \subset f(c)$$

now a subobject of  
a representable

so that

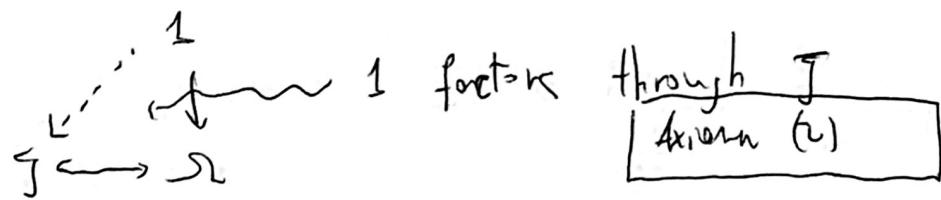
$$J(c) \longrightarrow \text{Sub}(f(c))$$

Now, if you remember our previous lecture,  $\text{Sheaf}(C)$  is nothing but the subobject classifier in  $\text{Psh}(C)$ .

So, another approach to topologies is to specify

A subobject  $J \hookrightarrow \mathcal{L}$  in  $\text{Psh}(\mathcal{C})$  with the additional properties that

(•)



(•)

Given a diagram where  $m$  is in  $J(c)$

$$\begin{array}{ccc} S & \longrightarrow & J \\ \downarrow m & & \downarrow \\ f(c) & \xrightarrow{F} & \mathcal{L} \end{array}$$

$\exists!$  filter

$$\begin{array}{ccc} S & \longrightarrow & J \\ \downarrow & \nearrow \exists! & \downarrow \\ f(c) & \longrightarrow & \mathcal{L} \end{array}$$

Axiom 3

Now notice that to be a sheaf means exactly that for every covering family  $S \rightarrow f(c)$  we have that

$$\begin{array}{ccc} S & \longrightarrow & P \\ \downarrow m & \nearrow \exists! & \\ f(c) & & \end{array}$$

So a sheaf is, by definition a presheaf that is orthogonal to the pullbacks

$$\begin{array}{ccc} S & \xrightarrow{\quad} & J \\ \downarrow m_F & \lrcorner & \downarrow \\ f(c) & \xrightarrow{F} & \mathcal{L} \end{array}$$

$$\text{Sh}(\mathcal{C}, \mathcal{G}) = \left\{ m_F^\perp \right\}.$$

This orthogonality class is stable under p.b and no

We have a lex reflection.

### Recap

- Grothendieck topology



covering families

$$P(u) \rightarrow \prod P(u_i) \rightarrow \prod P(u_i, u_j)$$

action of sheaf

$$J \hookrightarrow \mathcal{L}$$

"covering families"

\*  
P ⊥ to all the  
pullbacks  
action of sheaf

From (\*) we derive that  $\text{Sh}(e, J)$  is  
lex reflective and thus a topos.

Def A couple  $(e, J)$  is called site.

### LT topologies

Lawvere - Thue topologies are yet another way to  
encapsulate the notion of topology.

Back to our previous notion  $J \hookrightarrow \mathcal{L}$ , we  
observe that - of course - such a map is defined  
by a map

$$j : \mathcal{L} \rightarrow \mathcal{L}$$

with the property that

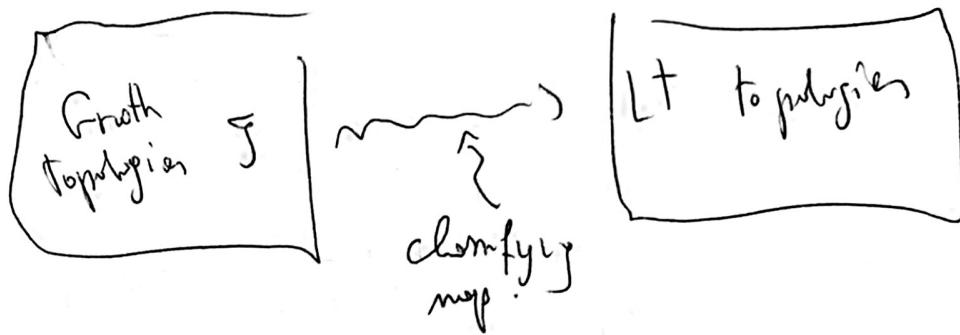
$$\bullet \quad jx \geq x$$

$$\bullet \quad j(x \wedge y) = j(x) \wedge j(y)$$

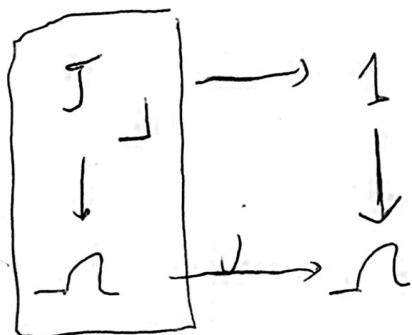
$$\bullet \quad j^2 x = j$$

$$\bullet \quad j(1) = 1$$

this is called a Low-van Tienkey topology.



One can also go in the opposite direction by



pulling back the operator-

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Some observations on LT topologies.

- (1) We can find the subobject classifier  $R_j$  of the  $B_{\text{per}}$  equivalent to  $\text{Sh}(P, J)$  by taking the epi-mono factorization of  $j$ .

$$\begin{array}{ccc} & j & \\ R & \xrightarrow{\quad} & R \\ & \searrow & \nearrow \\ & R_j & \end{array}$$

- (2) there is a very compact way to sheafify a presheaf, when we are given  $R_j$ . (Due to Lowren).

$$\begin{array}{ccc} P & \longrightarrow & I_P \\ c \downarrow & & \downarrow \\ R^P & \longrightarrow & R_j^P \end{array}$$

OK, so we have many ways to specify a topos. Of course they are even testable. If  $\mathcal{E}$  is a topos, I can define a LT topology in it and that will give me a local reflector that finds a new topos

$$\mathcal{E}_j \xrightarrow{\perp} \mathcal{E}$$

## A 2-category of topoi

Discussion of geometric morphism induced by continuous function

The notion of  
geometric morphism  
and the 2-cat  
of topoi

Morphism of sites  
and associated  
geometric morphism.